

1 Deep Learning Using Physically-Informed Input Data for Wetland 2 Identification

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15 16 **Highlights**

- 17 • A deep learning workflow is described, able to segment wetlands from geospatial data
- 18 • Wetlands are segmented at a high spatial resolution for environmental planning
- 19 • The workflow resulted in accurate wetland predictions (91% recall and 57% precision)
- 20 • Training using physically-informed indicators outperformed using elevation directly

21 22 **Software and Data Availability**

23 Software created through this research along with documentation is available under an MIT
24 license from https://github.com/uva-hydroinformatics/wetland_id. All input data required to run
25 the model are publicly available through federal and state data providers. Wetland delineation

26 datasets used for training and evaluation was made available to the researchers through a
27 relationship with the Virginia Department of Transportation. To retrain the model for a new
28 landscape, similar wetland delineation data for that area may be required.

29

30 **Abstract**

31 Automated and accurate wetland identification algorithms are increasingly important for
32 wetland conservation and environmental planning. Deep learning for wetland identification is an
33 emerging field that shows promise for advancing these efforts. Deep learning is unique to
34 traditional machine learning techniques for its ability to consider the spatial context of object
35 characteristics within a landscape training the algorithms, which limits their application for many
36 environmental applications including wetland identification. Using four study sites across Virginia
37 with field delineated wetlands, we provide insight into the potential for deep learning for wetland
38 detection from limited, but typical, wetland delineation training data. Our proposed workflow
39 performs a wetland semantic segmentation using DeepNets, a deep learning architecture for remote
40 sensing data, and an input dataset consisting of high-resolution topographic indices and the
41 Normalized Difference Vegetation Index. Results show that models trained and evaluated for a
42 single site were able to achieve high accuracy (up to 91% recall and 56% precision) and similar
43 accuracy can be obtained for models trained across multiple sites (up to 91% recall and 57%
44 precision). Through this analysis we found that, across all sites, input data configurations taking
45 advantage of hydrologic properties derived from elevation data consistently outperformed models
46 using the elevation data directly, showing the benefit of physically-informed inputs in deep
47 learning training for wetland identification. By refining the wetland identification workflow

48 presented in this paper and collecting additional training data across landscapes, there is potential
49 for deep learning algorithms to support a range wetland conservation efforts.

50

51 **Introduction**

52 Wetlands are important ecosystems that are threatened by development, climate change,
53 and pollution (Klemas, 2011). Wetland loss is both a global (Davidson, 2014) and national
54 problem, as half of the wetlands of the conterminous U.S. have been lost since 1600 (Dahl et al.,
55 1991). In the U.S., federal regulations, such as Section 404 of the Clean Water Act, play an
56 important role in wetland protection. Laws require environmental impact assessments prior to land
57 development and water resources projects, which entails the creation of detailed wetland surveys
58 (Page & Wilcher, 1990). Conducting these surveys with the level of spatial resolution and accuracy
59 needed to abide by federal regulations and meet the goal of avoiding adverse impact to wetlands
60 can be time-consuming and costly. To support these efforts, methods for more rapidly identifying
61 wetland locations are needed. Although manual surveys will continue to be the most accurate
62 method to map wetlands, there is potential for supporting these efforts by using machine learning
63 approaches, including deep learning, to identify wetland features at varying scales (Guo et al.,
64 2017; Lang et al., 2013; Lang & McCarty, 2014).

65 Despite the many types of protected wetlands that exist, all wetlands can be identified by
66 common features. These include the presence of hydrologic conditions that inundate the area,
67 vegetation adapted for life in saturated soil conditions, and hydric soils (US Corps of Engineers,
68 1987). Researchers have demonstrated the ability to detect these features from multispectral
69 imagery, radar, and Light Detection and Ranging (LiDAR) data (Guo et al., 2017). Multispectral

70 imagery are the most commonly applied data in wetland studies (Guo et al., 2017; Klemas, 2011);
71 however, spectral variables alone may be unable to distinguish wetlands due to spectral confusions
72 from reflectance and backscattering (Dronova, 2015; Kim et al., 2011). LiDAR data are well-suited
73 to complement multispectral analyses due to its wide, and growing, availability and demonstrated
74 benefit to wetland mapping (Guo et al., 2017; Klemas, 2011; Kloiber et al., 2015; Lang & McCarty,
75 2014; Snyder & Lang, 2012). LiDAR returns can be interpolated to create high-resolution digital
76 elevation models (DEMs), from which wetland indicators based on flow convergence and near-
77 surface soil moisture can be derived (Lang et al., 2013; Lang & McCarty, 2014; Millard &
78 Richardson, 2013, 2015; O’Neil et al., 2018, 2019). Moreover, researchers have shown the benefit
79 of LiDAR DEM metrics as input variables to traditional machine learning techniques, such as
80 random forests, for wetland mapping and classification (e.g., Deng et al., 2017; Kloiber et al.,
81 2015; Millard & Richardson, 2013; Millard & Richardson, 2015; O’Neil et al., 2018, 2019; Zhu
82 & Pierskalla, 2016).

83 The successful coupling of LiDAR and multispectral imagery with traditional machine
84 learning techniques for wetland identification is well-documented. However, deep learning for
85 remote sensing studies, including wetland identification, is a new application space (Ma et al.,
86 2017; Zhang et al., 2016) that shows promise for fulfilling the unmet need for wetland inventory
87 creation. Deep learning architectures are modeled after the architecture of the mammal brain (Serre
88 et al., 2007), where inputs are perceived and processed through multiple layers of abstraction.
89 Convolutional neural networks (CNNs) (LeCun et al., 1998) are a representative form of deep
90 learning that is used for visual recognition. CNNs utilize the spatial context of detected features to
91 identify objects and classify scenes. The distinguishing element of CNN architectures are the
92 convolutional layers, which convolve spatial filters over input images to identify patterns that are

93 characteristic of target classes. Deep convolutional neural networks (DCNNs) (He et al., 2016;
94 Krizhevsky et al., 2017; Simonyan & Zisserman, 2014) and fully convolutional neural networks
95 (FCNs) (Long et al., 2015) are extensions of the CNN framework that can output dense pixel-wise
96 classifications within images (i.e., semantic segmentation), where each pixel of the input image is
97 assigned a class.

98 Since the formalization of the concept in 2006 (Hinton et al., 2006), deep learning has
99 advanced the fields of speech recognition, medical diagnosis, and autonomous driving
100 applications, and has since motivated new applications in environmental and water resources
101 management (Liu et al., 2018; Pan et al., 2019; Shen, 2018; Zhang et al., 2016). Researchers have
102 shown the ability of DCNNs, FCNs, and other CNN extensions to delineate urban and natural
103 landscape classes using multispectral imagery and topographic data (Audebert et al., 2017, 2018),
104 multispectral imagery and LiDAR point clouds (Xu et al., 2018), and multispectral imagery alone
105 (Hu et al., 2018; Kemker, Gewali, et al., 2018; Kemker, Salvaggio, et al., 2018; Scott et al., 2017).
106 Few researchers have applied DCNNs and FCNs specifically to wetland classification. These
107 include Liu et al. (2018), who applied orthoimagery and elevation information to deep learning
108 models for wetland segmentation. In addition, Rezaee et al. (2018) used multispectral imagery in
109 a wetland deep learning model, and posited that predictions would improve with the incorporation
110 of physical information from radar or LiDAR sources.

111 The typical need for massive validation sets to train deep learning models is a significant
112 deterrent to environmental and water resources researchers (Shen, 2018; Zhang et al., 2016), as
113 reliable training data is often lacking in these applications. This issue is especially prevalent for
114 wetland identification that is intended to inform conservation and permitting efforts, where training
115 data for computational models are ideally manually derived and confirmed by regulatory entities.

116 The effects of training data limits for wetland semantic segmentation have been investigated by
117 Liu et al. (2018), where comparisons were drawn for a single study area using DCNNs, FCNs,
118 random forests, and support vector machines, with privately contracted aerial imagery and surface
119 elevation information as input features. While this is an important stride in gaining insight into the
120 training data needs for deep learning of wetlands, an analysis has yet to be done that utilizes freely-
121 available data and is completed over multiple geographic regions.

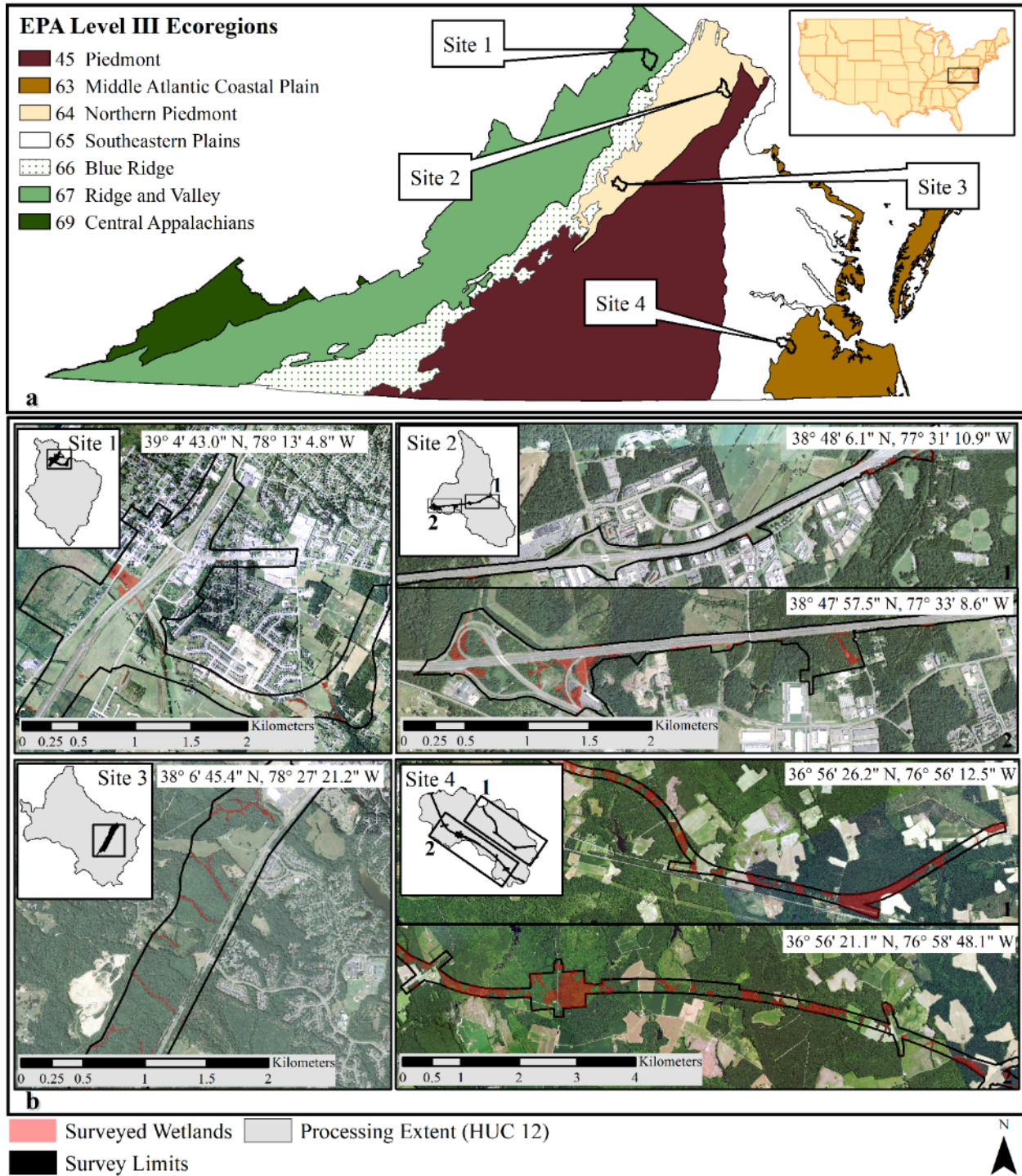
122 The growing research area of deep learning for remote sensing applications shows promise
123 for advancing wetland mapping. Although researchers have begun to show the potential for
124 wetland identification at a high resolution using deep learning approaches, research gaps remain.
125 Specifically, analyses are needed to identify the deep learning performance potential for different
126 geographic regions when limited to relatively small quantities of verification data and freely
127 available input data, which are typical in practice. We aim to contribute to this field by presenting
128 a novel wetland identification methodology that implements a basic semantic segmentation
129 architecture and is generalizable because it leverages freely-available geospatial and remote
130 sensing data. Our input data configuration consists of LiDAR DEM derivatives that describe
131 geomorphologic and hydrologic contributors to wetland formation, as well as a commonly-used
132 vegetative index. Using four study sites across Virginia, we build and evaluate several wetland
133 models to demonstrate the potential for wetland semantic segmentation given typical training data
134 resources. Through this research, we seek to answer the following questions.

- 135 i. Across geographically distinct study sites, what wetland prediction accuracy is
136 achievable by building site-specific models from typically available amounts of
137 wetland delineation training data?
- 138 ii. What is the potential for a single, combined-site model trained using data from across
139 geographic regions to predict wetlands at each individual site?

140 **Methodology**

141 **Study Areas**

142 Four study areas across Virginia, USA are used in this analysis (Figure 1a). Data for each
143 study area include the extents of wetland surveys and the surrounding Hydrologic Unit Code
144 (HUC) 12 watershed (USGS, 2019b) (Figure 1b). The HUC 12 watersheds were used as processing
145 extents and surveyed areas provided the validation data, also referred to as the study sites. The
146 study areas span four level-III ecoregions. As shown in Table 1, the sites also vary by size, land
147 cover, and topographic characteristics. Notable differences include the higher rate of development
148 in sites 1 and 2, and the mild topography of Site 4. In addition, wetlands are much more abundant
149 in Site 4, where the wetland to nonwetland ratio is 0.42, compared to less than 0.1 in the other
150 sites. Note that all surveyed wetland types were merged into a single wetland category prior to use
151 as verification data.



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Figure 1. Four study areas spanning four level III ecoregions in Virginia, USA (a). Each study area includes the wetland survey limits, referred to as study sites, and the encompassing HUC 12 watershed, used as the processing extent (b). Reprinted from "Effects of LiDAR DEM Smoothing and Conditioning Techniques on a Topography-Based Wetland Identification Model" by O'Neil et al., 2019, *Water Resources Research*, 55 (5), 4343-4363.

157 Ecoregion data source: US EPA Office of Environmental Information. Aerial imagery data source: NAIP Digital
158 Ortho Photo Image.
159
160

161 *Table 1. Characteristics of each study site, including dominate land cover, topographic characteristics, and*
 162 *surveyed wetland distributions. Reprinted from “Effects of LiDAR DEM Smoothing and Conditioning Techniques on*
 163 *a Topography-Based Wetland Identification Model” by O’Neil et al., 2019, Water Resources Research, 55 (5),*
 164 *4343-4363.*

	Site 1	Site 2	Site 3	Site 4
Dominating Land Cover ^a	Turf Grass (35%), Developed (22%), Cultivated (20%), Forested (19%)	Developed (36%), Turf Grass (31%), Forested (21%)	Forested (73%), Developed (9%), Cultivated (9%)	Forested (66%), Cultivated (18%), NWI Wetland (9%)
Verification Area (km ²)	2.8	1.6	1.8	5.6
Min. Elevation ^b (m)	209	46	101	10
Max. Elevation (m)	241	107	178	42
10 th Percentile Slope ^c (m/m)	0.02	0.01	0.04	0.01
90 th Percentile Slope ^c (m/m)	0.14	0.20	0.26	0.06
Mean Slope ^c (m/m)	0.07	0.08	0.14	0.03
Wetland : Nonwetland (m ² /m ²)	0.03	0.06	0.02	0.42
Dominating Cowardin Wetland Type(s) ^d	Palustrine Emergent (50%), Streams (20%) ^e	Palustrine Forested (44%), Palustrine Emergent (33%)	Palustrine Forested (56%), Streams (43%)	Palustrine Forested (88%), Palustrine Shrub (9%)

^a Source: Virginia Information Technologies Agency (VITA) Land Cover classifications (<https://www.vita.virginia.gov/integrated-services/vgin-geospatial-services/land-cover/>).

^b In sites 1, 2, and 4, verification area varied slightly due to edge effects of applying filtering to DEMs.

^c Slope information was calculated from LiDAR DEMs resampled to a 5 m resolution to reduce effect of raw DEM noise on slope information.

^d Values are approximate and according to VDOT wetland surveying reports.

^e Wetland type for remaining 30% of wetland area was not reported.

165

166 **Input Data**

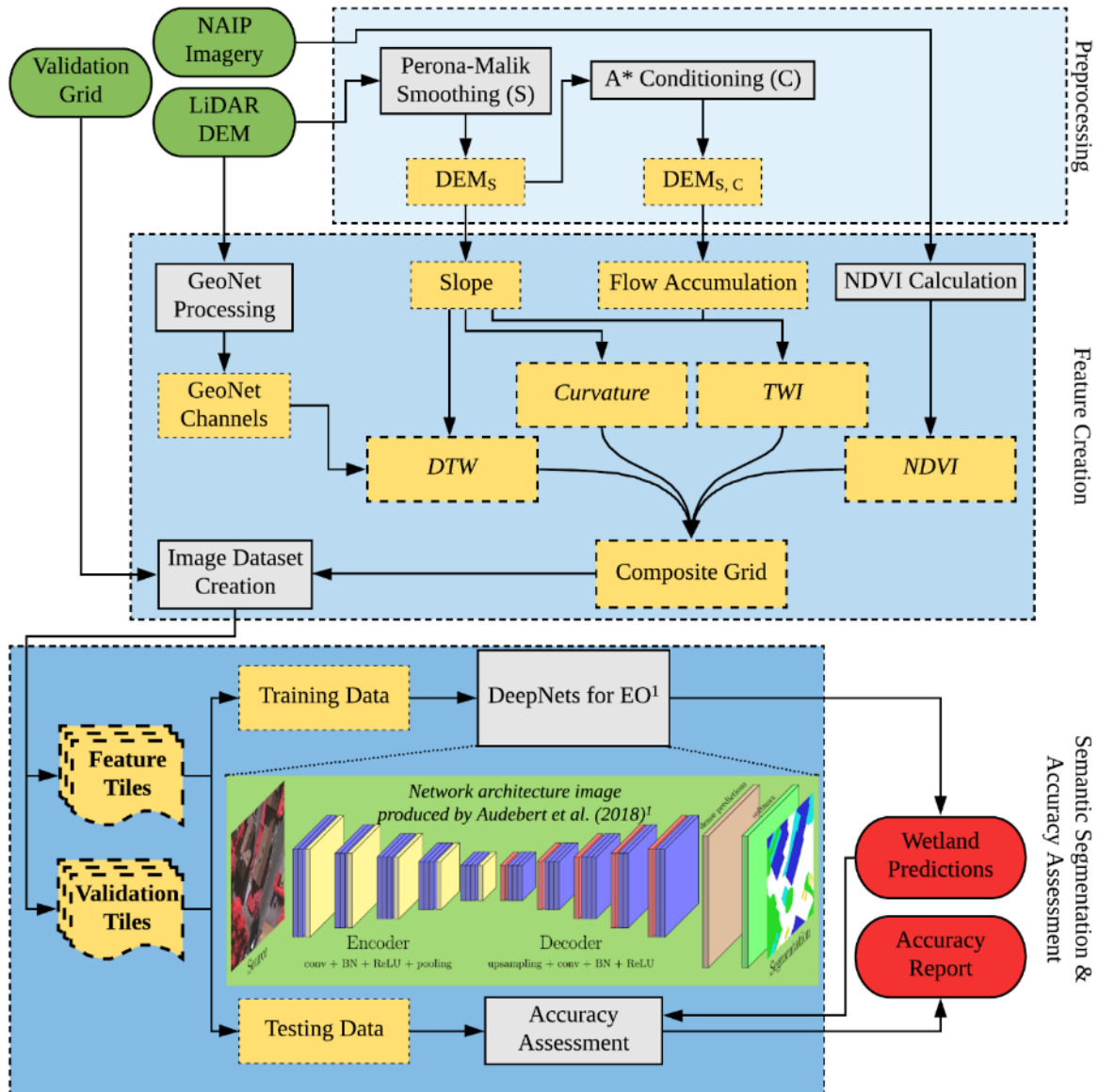
167 This study used publicly available LiDAR DEMs, National Agriculture Imagery Program
 168 (NAIP) aerial imagery, and field-mapped wetland surveys. LiDAR DEMs were obtained from the
 169 Virginia Information Technologies Agency (VITA) (VITA, 2016) as hydro-flattened, bare-earth
 170 DEMs. The LiDAR data used were collected and processed between 2010 and 2015 and have
 171 horizontal resolutions ranging from 0.76 m to 1.5 m. NAIP imagery are provided by the United
 172 States Department of Agriculture (Farm Service Agency, 2017). NAIP imagery were used to derive
 173 the NDVI. NAIP imagery contain four spectral bands (red, green, blue, and near-infrared) at a 1
 174 m spatial resolution. Imagery used in this study were collected near the dates of wetland surveying,

175 and images were resampled to match the resolution of the LiDAR DEMs, if necessary. Wetland
176 delineations and survey limits were provided by the Virginia Department of Transportation
177 (VDOT) in polygon vector format and served as validation data for this study. All verification
178 wetlands were manually surveyed during summer months (May – August) between 2013 and 2016
179 by professional wetland scientists in compliance with transportation planning permitting. Wetland
180 delineations for sites 2, 3, and 4 were also jurisdictionally confirmed by the US Army Corps of
181 Engineers (USACE). Binary wetland/nonwetland geotiffs were created from these data, with
182 resolutions matching those of the site LiDAR DEMs. Visual analyses of Google Earth images
183 showed that the study site landscapes changed minimally between LiDAR acquisition and wetland
184 delineation timeframes.

185 **Wetland Identification Method**

186 The wetland identification method consists of three main parts: preprocessing, feature
187 creation, and semantic segmentation and accuracy assessment (Figure 2). Input data required
188 include high-resolution DEM data, four-band aerial imagery, and validated wetland/nonwetland
189 distribution data, all in geotiff format. From these data, topographic indices (curvature,
190 Topographic Wetness Index, and Cartographic Depth-to-Water index) and the Normalized
191 Difference Vegetation Index are calculated. These input features are merged into a single four-
192 band composite grid. Smaller image tiles are created from the composite grid and validation data,
193 and the pairs of corresponding image tiles are randomly separated into training and testing datasets.
194 Finally, dense pixel-wise wetland predictions are made using a deep learning architecture created
195 for remote sensing data, DeepNets for Earth Observation (Audebert et al., 2018), and the accuracy
196 of wetland predictions is assessed. The main outputs are geotiff wetland predictions for each image
197 tile and an accuracy report for the entire validation data area. The method was implemented using

198 open source Python libraries and is available under an MIT license (see Software Availability
 199 section).



200
 201 *Figure 2. Overview of the proposed wetland identification method. Green shapes indicate input data, grey shapes*
 202 *indicate processes, yellow shapes indicate intermediate output, and red shapes indicate final model output.*

203 ¹Audebert, N., Le Saux, B., & Lefèvre, S. (2018). Beyond RGB: Very high resolution urban remote sensing with
 204 multimodal deep networks. *ISPRS Journal of Photogrammetry and Remote Sensing*, 140, 20-32.

205 **Preprocessing**

206 DEM preprocessing was necessary to create an improved land surface representation from
207 which to calculate indicators of wetland geomorphology. First, DEM smoothing is performed,
208 which is necessary to address microtopographic noise. Microtopographic noise is common in
209 high-resolution DEMs and can be representative of either erroneous data or true variations in the
210 elevation of vegetated surfaces (Jyotsna & Haff, 1997). DEM conditioning is then executed, which
211 is necessary prior to modeling hydrologic flow paths, as it addresses topographic depressions
212 (Jenson & Domingue, 1988; O’Callaghan & Mark, 1984). Topographic depressions interfere with
213 overland flow path modeling by creating discontinuities in flow paths and accumulating water,
214 which negatively influences modeled watershed processes (Grimaldi et al., 2007; Lindsay, 2016;
215 Lindsay & Creed, 2005). DEM conditioning is particularly important for hydrologic modeling
216 from high-resolution DEMs, as researchers have found that sensitivity of hydrologic parameter
217 extraction to conditioning technique increases significantly with DEM resolution (Woodrow et al.,
218 2016). Although many techniques have been proposed for both DEM smoothing and conditioning,
219 we apply the Perona-Malik smoothing and A* least-cost path conditioning. This preprocessing
220 combination was found to considerably improve wetland identification for the study sites in prior
221 study (see O’Neil et al., 2019). The Perona-Malik filter (Perona & Malik, 1990) performs a
222 nonlinear, anisotropic diffusion that preserves feature edges by penalizing smoothing across
223 estimated feature boundaries (Passalacqua, Do Trung, et al., 2010; Passalacqua, Tarolli, et al.,
224 2010). Perona-Malik smoothing was implemented using code from the nonlinear filtering module
225 from PyGeoNet, an open source software for automatic channel network extraction from DEMs
226 (Passalacqua, Do Trung, et al., 2010; Sangireddy et al., 2016). The A* least-cost path algorithm
227 (Hart et al., 1968) determines the least-cost drainage paths through unaltered terrain and out of

228 sinks, thus avoiding unnecessary modification of the input DEM (Metz et al., 2011). The A*
229 conditioning method was executed using the GRASS GIS *r.watershed* module (GRASS
230 Development Team, 2017; Metz et al., 2011).

231

232 **Feature Creation**

233 *Topographic Features*

234 In a prior study, we concluded that the curvature, Topographic Wetness Index (TWI) and
235 Cartographic Depth-to-Water index (DTW) are successful topographic metrics for wetland
236 identification for our study sites (O’Neil et al., 2018, 2019).

237 Curvature of a surface can describe the degree of convergence and acceleration of flow
238 (Moore et al., 1991), and studies have shown its capability to indicate saturated and channelized
239 areas (Ågren et al., 2014; Hogg & Todd, 2007; Kloiber et al., 2015; Millard & Richardson, 2015;
240 O’Neil et al., 2018, 2019; Sangireddy et al., 2016). Here we use laplacian curvature, defined as the
241 second derivative of the elevation grid. Laplacian curvature has been shown to favor the extraction
242 of natural channels rather than artificial drainage paths, and to more effectively identify channels
243 in flat, developed landscapes compared to alternative curvature forms (Passalacqua et al., 2012).
244 Thus, we found the laplacian curvature to be most suitable for our study areas which all encompass
245 corridor projects and are partially developed (O’Neil et al., 2019). The curvature grid is created
246 from the smoothed DEM using code adopted from PyGeoNet (Passalacqua, Do Trung, et al., 2010;
247 “PyGeoNet,” 2019; Sangireddy et al., 2016).

248 The ability of the TWI to indicate saturated areas is well-documented in the literature
249 (Ågren et al., 2014; Lang et al., 2013; Millard & Richardson, 2015; Murphy et al., 2009; O’Neil

250 et al., 2018, 2019). The TWI relates the potential for an area to accumulate water to its tendency
251 to drain water, defined as

$$TWI = \ln\left(\frac{\alpha}{\tan\beta}\right) \quad (1)$$

252 where α is the specific catchment area (contributing area per unit contour length) and $\tan(\beta)$ is the
253 local slope (Beven & Kirkby, 1979). The TWI was created from the smoothed, conditioned DEM
254 using the *r.watershed* program of GRASS GIS. This module calculates the α term using the
255 multiple flow direction algorithm (Holmgren, 1994) and the β term using a GRASS GIS-calculated
256 slope.

257 Researchers have demonstrated the capability of the DTW to capture saturated areas as
258 well (Murphy et al., 2007, 2009, 2011; O’Neil et al., 2018, 2019; Oltean et al., 2016; White et al.,
259 2012). The DTW assumes that the likelihood for soil to be saturated increases with its proximity
260 to surface water, in terms of distance and elevation (Murphy et al., 2007). Calculated on a per-
261 pixel basis, the DTW is defined as

$$DTW (m) = \left(\sum \left(\frac{dz_i}{dx_i}\right) a\right) * x_p \quad (2)$$

262 where $\frac{dz}{dx}$ is the downward slope of pixel i along the least-cost (i.e., slope) path to the nearest
263 surface water pixel, a is a factor accounting for flow moving parallel or diagonal across pixel
264 boundaries, and x_p is the pixel resolution (Murphy et al., 2007). Inputs required to calculate the
265 DTW include a slope grid, representing cost, and a surface water grid, representing the source from
266 which distance is calculated. We create the surface water grid directly from the LiDAR DEM using
267 PyGeoNet, which performs a statistical analysis of curvature and uses geodesic minimization
268 principles to predict stream lines (Passalacqua, Do Trung, et al., 2010; Sangireddy et al., 2016).
269 Visual analyses showed that streams created by PyGeoNet better aligned with aerial imagery,
270 compared to national hydrography data (i.e., NHD streams) and streams generated from the flow

271 initiation threshold method (Band, 1986; O’Callaghan & Mark, 1984; Tarboton, 1991) that is
272 commonly used. PyGeoNet was executed using parameters suggested for engineered landscapes
273 (see Sangireddy et al., 2016), which was found to produce accurate results across all sites in prior
274 wetland model development (O’Neil et al., 2019). The PyGeoNet streams and slope grid were used
275 as inputs to the GRASS GIS r.cost module (GRASS Development Team, 2017) to create the DTW
276 grid.

277 *NDVI*

278 The NDVI is a commonly-used spectral index that relates plant biomass and stress and
279 separates wet versus dry areas (Klemas, 2011; Ozesmi & Bauer, 2002). Researchers have used the
280 NDVI as a wetland indicator in traditional machine learning frameworks (Corcoran et al., 2013;
281 Dronova, 2015; Dronova et al., 2011; Guo et al., 2017; Mui et al., 2015; Rampi et al., 2014; Tian
282 et al., 2016), as well as for general land cover classifications using deep learning frameworks
283 (Audebert et al., 2017, 2018; Lee et al., 2019; Xu et al., 2018). The NDVI utilizes the red and the
284 near-infrared bands (Carlson & Riziley, 1997), defined as

$$NDVI = \frac{Infrared - Red}{Infrared + Red} \quad (3)$$

285 The red band indicates surface layer chlorophyll, and therefore surface conditions of plants, and
286 the near-infrared band is reflected from the inner leaf cell structure, indicating the abundance of
287 plant tissue (Klemas, 2011). To calculate the NDVI, Eq. (3) was executed using NumPy operations
288 and the appropriate NAIP imagery bands.

289 *Image Dataset Creation*

290 The image dataset creation produces two sets of image tiles: i) feature tiles representative
291 of the composite grid of input features, and ii) validation tiles representative of ground truth
292 wetland and nonwetland locations. Due to the irregular shapes of the field surveys, NoData pixels

293 existed within the rectangular extent of the validation data. Rather than reduce our validation data
 294 to an extent without unverified area, NoData pixels were treated as an additional target landscape
 295 class. Thus, all pixels in the validation data were categorized as NoData (0), nonwetland (1), or
 296 wetland (2) as a first step in the image dataset creation process.

297 To build the dataset of feature tiles, each band of the composite grid is rescaled to a range
 298 of 0 to 1, per the requirements of the DeepNets algorithm. Rescaling the NDVI band was
 299 nontrivial, as these values have global minimum and maximum of -1 and 1. Conversely, the range
 300 of values for each of the topographic features depends on the landscape they are calculated from,
 301 therefore it was necessary to assume global minimum and maximum values. The range of each
 302 topographic input was analyzed across the study sites, and global minimum and maximum values
 303 that encompassed roughly 90% of the values were chosen. Note that only global maximum values
 304 had to be assumed for the TWI and DTW, which both have global lower bounds of 0 or nearly 0.
 305 Although this step generalizes portions of the study areas, this occurs only where there are extreme
 306 topographic features that occur infrequently. In addition, by limiting the range applied to each
 307 topographic input feature rather than choosing extreme, but encompassing, values, the significance
 308 of the relative distance between values is minimally affected. The minimum and maximum values
 309 used to rescale topographic features and the NDVI to a range of 0 to 1 are shown in Table 2.

310
 311 *Table 2. Minimum and maximum values used to scale each input feature to a range of 0 to 1. Minimum and*
 312 *maximum values were assumed for the TWI, curvature, and DTW from statistical analyses.*

	TWI	Curvature	DTW	NDVI
Global Minimum	0	-3	0	-1
Global Maximum	30	3	35	1

313

314 Following these steps, the categorized validation grid and scaled composite grid were each
315 separated into image tiles of size 320 x 320 pixels. We chose the 320-pixel size constraint to
316 balance the desire to use image tiles large enough to depict heterogeneous landscapes and the need
317 to separate the study site into enough images to sample training and testing tiles that were randomly
318 dispersed. Feature and labeled image tiles sets were not considered for either training or testing if
319 more than 80% of the area was populated with NoData pixels.

320 **Semantic Segmentation Model: DeepNets for Earth Observation**

321 Our model performs a semantic segmentation of input images, where each pixel of an input
322 image is labeled as either NoData, nonwetland, or wetland. That is, a trained semantic
323 segmentation model will assign a class prediction to each pixel in an image, however different
324 instances of target class objects are not defined (i.e., instance segmentation).

325 As an initial step in developing a deep learning wetland model, the current work is intended
326 to demonstrate the suitability of a CNN to identify planning-scale wetlands in the landscape. We
327 implemented a multimodal deep network, DeepNets for Earth Observation, for semantic
328 segmentation classification (Audebert et al., 2017). DeepNets has emerged as a state-of-the-art
329 tool for segmentation of high-resolution remote sensing data (Demir et al., 2018), and has been
330 implemented and validated for automating segmentation of remote sensing data (Audebert et al.,
331 2016, 2017, 2018).

332 Although DeepNets was chosen as a vehicle to address the guiding research questions of
333 this work, it is among several deep learning architecture currently achieving competitively in
334 semantic segmentation of satellite imagery. Ghosh et al. (2018) applied a Stacked U-Nets
335 architecture to achieve high-quality satellite imagery segmentation with relatively few prediction
336 parameters. Volpi and Tuia (2016) use a CNN to segment very high-resolution imagery to achieve

337 F1 scores of about 85%. Marmanis et al. (2018) propose a downsample-upsample and achieve
338 similar results. While each of these approaches are likely to achieve good results with wetlands
339 segmentation, DeepNets achieved slightly higher results on segmentation of benchmark imagery
340 datasets (Demir et al., 2018), thus it was adopted for this study. An important future step in
341 progressing this research would be to perform a comparative analysis of other emerging deep
342 learning techniques for wetland segmentation.

343 As a starting point in the development of our deep learning wetland model, the baseline
344 DeepNets architecture is implemented here (Audebert et al., 2018, 2019). DeepNets builds on the
345 SegNet architecture (Badrinarayanan et al., 2017) and is implemented using PyTorch (Paszke et
346 al., 2017). SegNet produces predictions with the same resolution as the input image by using an
347 encoder-decoder structure, making it well-suited for classification of landscape objects from
348 georeferenced images (Audebert et al., 2018; Badrinarayanan et al., 2017). The encoder portion of
349 SegNet is based on the convolutional layers of VGG-16 (Simonyan & Zisserman, 2014), and
350 consists of convolutional layers, batch normalization, a rectified linear unit, and max-pooling. As
351 shown in the inset image (defined by Audebert et al., 2018) in Figure 2, the decoder is structurally
352 symmetrical to the encoder. Pooling layers are replaced with unpooling layers that relocate pixel
353 activations from the smaller feature maps to corresponding indices of zero-padded upsampled
354 images. Convolution blocks are then used to densify the sparse pixel activations. This sequence of
355 unpooling and convolutions is repeated until feature maps reach the original spatial resolution.
356 Following this, a softmax layer is used to compute multinomial logistic loss. Another feature of
357 the DeepNets approach is the generation of predictions at several resolutions, and the calculation
358 of loss at these intermediate resolutions. In doing so, the DeepNets model predicts a semantic map
359 at full resolution as well as smaller resolutions, which are averaged together to obtain a final full-

360 resolution semantic prediction. Lastly, a sliding window approach is used to extract smaller
 361 patches within each input image, which acts as data augmentation. For further details on the
 362 DeepNets architecture, we direct readers to Audebert et al. (2018).

363 Following procedures demonstrated by Audebert et al. (2016, 2017, 2018), we incorporate
 364 the NDVI and elevation data into our DeepNets model. However, rather than using the original
 365 elevation grid as an input, we guide the learning of the model by deriving specific geomorphic and
 366 hydrologic features from the DEM as inputs. This strategy was chosen following a hypothesis that
 367 wetland predictions would improve if a deep learning model trained from explanatory variables
 368 that are specific to wetlands. In our implementation of DeepNets, we also applied class weights,
 369 which are related to the importance of correct predictions for a specific class when calculating the
 370 loss. We used this feature to account for the imbalance between the wetland and nonwetland
 371 classes across all sites, as well as to decrease the importance of NoData areas. Lastly, we allow for
 372 data augmentation in the form of mirroring images and flipping the orientation. Parameters for the
 373 DeepNets model incorporated into our wetland model workflow are given in Table 3. Note that
 374 these parameters were chosen as starting points to be later refined through additional model testing.

375 *Table 3. Parameters for the DeepNets implementation used in all performed experiments.*

<i>Image tile size (# pixels)</i>	320, 320
<i>Sliding window size (# pixels)</i>	64, 64
<i>Sliding window stride (# pixels)</i>	8
<i>Base learning rate</i>	0.01
<i>Momentum</i>	0.9
<i>Weight decay</i>	0.005
<i>Training epochs</i>	100

376

377 **Accuracy Assessment**

378 In line with the intended environmental planning and permitting application, accuracy
379 metrics were selected considering the higher importance of true positive (i.e., wetland) predictions
380 versus true negative (i.e., nonwetland) predictions to wetland conservation. Model performance
381 was evaluated in terms of wetland recall and wetland precision, calculated using the Scikit-learn
382 Python library (Scikit-learn Developers, 2017).

383 Recall, also known as the true positive rate, represents the percentage of true wetlands that
384 were predicted, and is defined as

$$Recall = \frac{True\ wetland\ predictions}{Total\ true\ wetlands}. \tag{4}$$

385 Recall can be considered the priority indicator of model performance given the importance of the
386 minority wetland class, a choice also supported by statistical literature (Branco et al., 2016; Chen
387 et al., 2004; Sun et al., 2007). Precision is used to account for model overprediction. Unlike the
388 commonly-used specificity, precision is not biased by large numbers of true negative instances,
389 and therefore can be considered more representative for imbalanced scenarios (Branco et al., 2016;
390 Sun et al., 2007). Precision represents the percentage of wetland predictions made that were
391 correct, defined as

$$Precision = \frac{True\ wetland\ predictions}{Total\ wetland\ predictions}. \tag{5}$$

392 It should be noted that the appropriate selection of accuracy metrics remains an open problem
393 not only for semantic segmentation, but for classification tasks in general, and additional criteria
394 have been proposed and widely used. We found recall and precision to be more suitable for model
395 assessment compared to commonly used options, such as overall accuracy, Kappa statistic, and

396 Matthews Correlation Coefficient (MCC). When using overall accuracy, detection rate of the
397 minority class has a lower impact than that of the majority class (Branco et al., 2016; Chen et al.,
398 2004), misrepresenting a wetland model predicting all nonwetland instances as very accurate.
399 Moreover, the Kappa statistic is biased by sample size, and can increase as the wetlands to
400 nonwetlands ratio increases, even if wetland recall decreases (Ali et al., 2014; Byrt et al., 1993).
401 Both overall accuracy and the Kappa statistics have been omitted from wetland classification
402 studies for these reasons (Baig et al., 2014; Zhu & Pierskalla, 2016). Although the MCC metric
403 has been shown to be suitable for imbalanced scenarios (e.g., Boughorbel et al., 2017), its takes
404 into account the number of true negative samples.

405 **Experimental Setup**

406 **Addressing Research Question 1: Creating Site-Specific Models**

407 Experiments 1 and 2 (Figure 3A) were designed to offer insight into potential wetland
408 accuracy given varying sizes of reliable training sets, evaluated over four geographic regions. In
409 Experiment 1, we created models that sample training images from the area to be mapped (i.e.,
410 site-specific models). For each site, 70% of eligible image sets were randomly selected, producing
411 the maximum training set size available, which varied based on site size (Table 4). To compare
412 how models of different ecoregions perform given the same training resources, site-specific
413 models were created and evaluated at each threshold of training set size. Experiment 2 applied the
414 site-specific models created through Experiment 1 (those using the maximum training set size) to
415 predict wetlands in the other sites. Thus, Experiment 2 represents the scenario where a pretrained
416 wetland model is applied for a new area for which training data is unavailable.

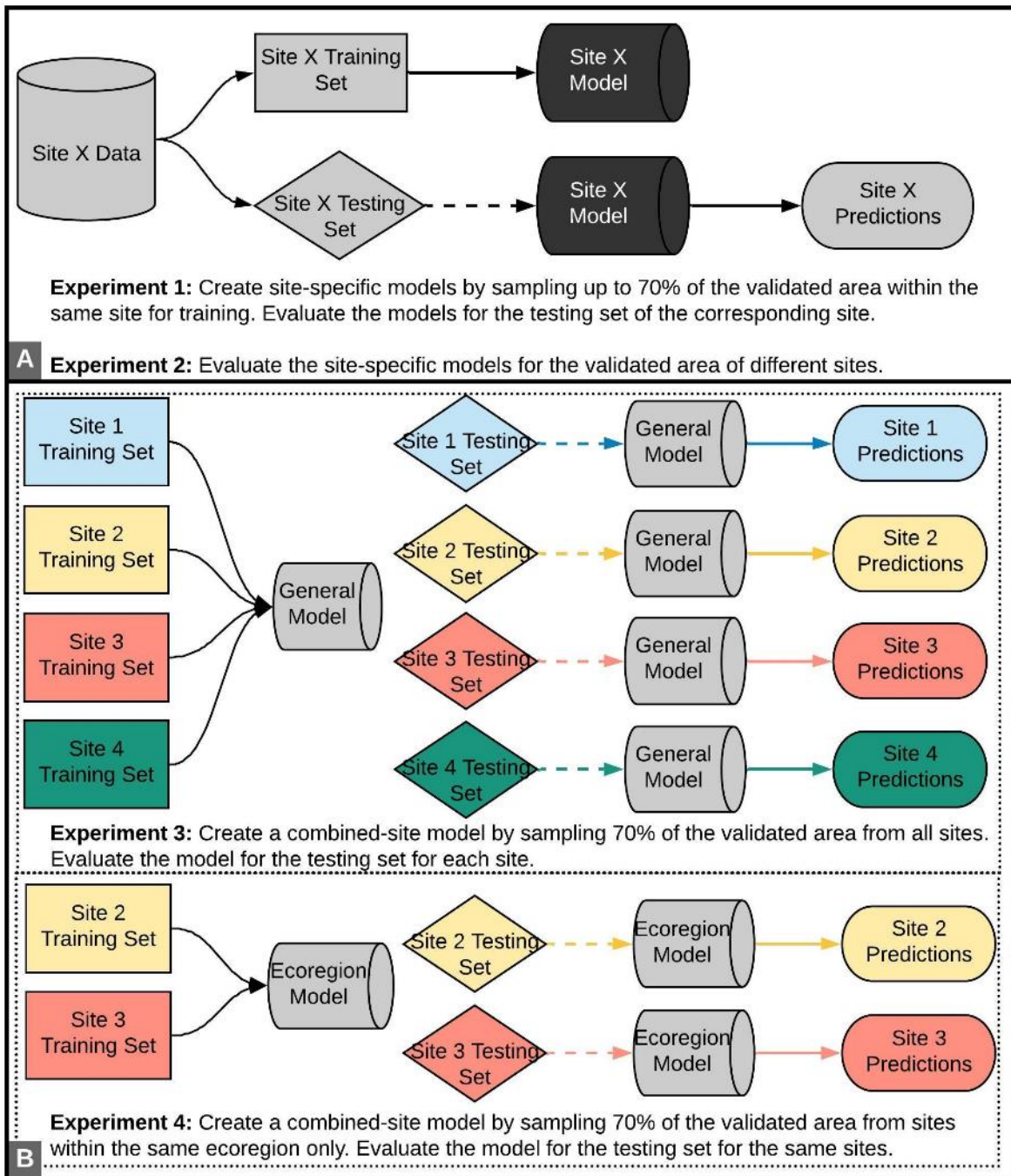
417 *Table 4. Maximum number of training images available per site when randomly sampling 70% of the eligible*
418 *validated area. Each labeled image used for training has a resolution of 320 x 320 pixels.*

Site	Maximum training sets size (# images)
Site 1	31
Site 2	9
Site 3	28
Site 4	77

419

420 **Addressing Research Question 2: Creating Combined-Site Models**

421 Experiments 3 and 4 (Figure 3B) aim to evaluate the potential for improving wetland
422 accuracy by incorporating training data from different geographic regions into a single model. In
423 Experiment 3, a wetland model is trained using the largest training sets available from each site
424 (i.e., “general model”). In Experiment 4, a model is created using the maximum training data from
425 two sites within the same ecoregion: Site 2 and Site 3 (i.e., “ecoregion model”). Both experiments
426 aim to gain insight into the change in wetland predictions when the model learns wetland
427 characteristics that exist for a range of landscapes.



428

429 *Figure 3. Methodology followed for the four experiments designed to address the study research questions.*

430

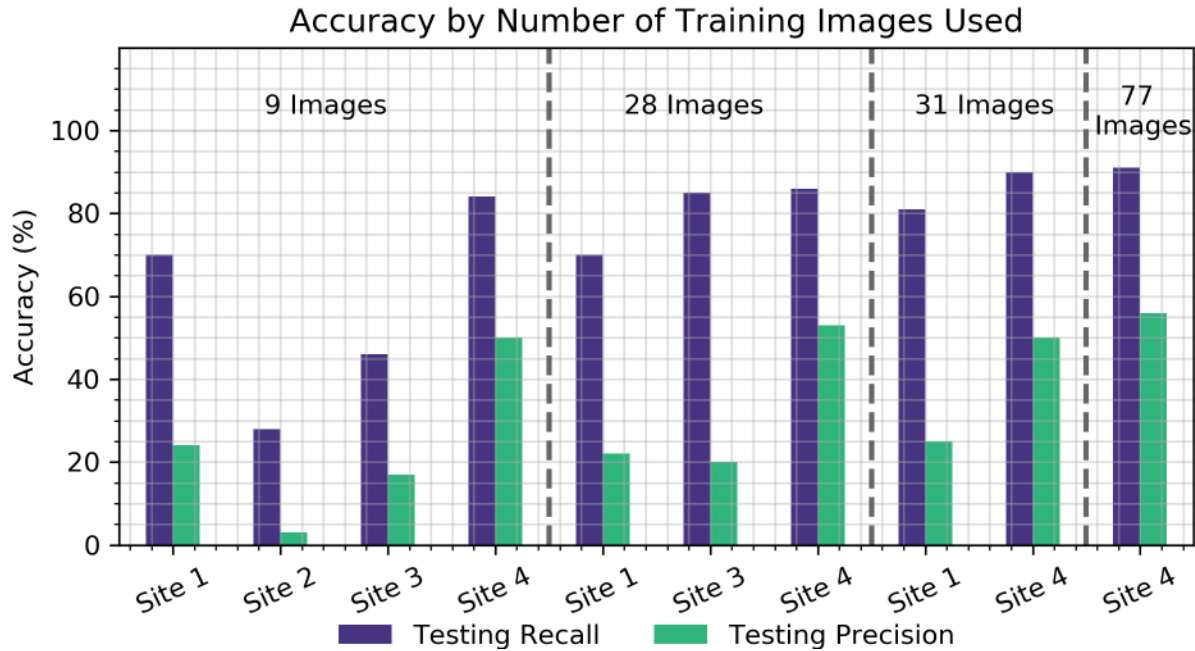
431 **Results**

432 **Performance of Site-Specific Models**

433 For Experiment 1, site-specific models were built using training data quantities ranging from
434 9 to 77 images, depending on validation data extents (Figure 4). The resulting 10 sets of wetland
435 predictions were evaluated for the testing area complementing the training data quantity used.
436 Results show that the best performing models for each site were those trained using the maximum
437 training set size available, equal to 70% of the validation area. Conversely, the lowest performing
438 models across all sites occurred when using the fewest training data, nine images. The Site 4 model
439 trained with 77 images achieved the highest wetland recall and precision across all site models.
440 The Site 4 model also outperformed other sites when limited to the same number of training images
441 (Figure 4). The overall lowest performing model was built for Site 2, which also had the smallest
442 training dataset available, only nine images.

443 While the improvements in prediction accuracy as training data increased were expected,
444 intermediate changes in accuracy were inconsistent. For Site 3, recall increased considerably (46%
445 to 85%) and precision increased slightly (17% to 20%) when increasing training images from 9 to
446 28. However, changes in model accuracy were less significant for Site 1, where the most notable
447 accuracy improvement occurred when increasing training data from 28 to 31 images, which
448 increased recall from 70% to 81% and precision from 22% to 25%. Models built for Site 4
449 performed consistently, maintaining high performance regardless of training set sizes ranging from
450 9 to 77 images. For Site 4, recall only varied between 84% and 91% and precision between 50%
451 and 56%. It was unexpected that Site 4 did not improve more notably when increasing the training
452 dataset from 31 to 77 images, as this was the largest increase in training set studied. This may be

453 due to the fact Site 4 has the most balanced wetland to non-wetland areas, so fewer training images
454 are needed to create an accurate model.

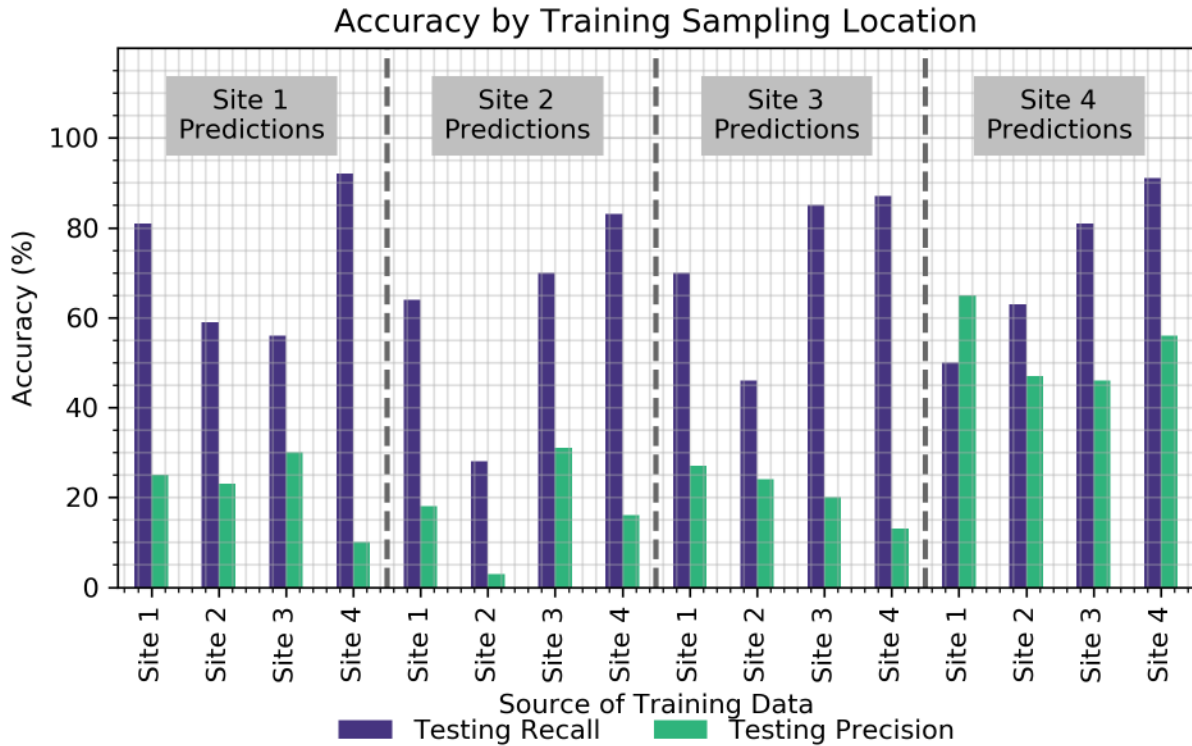


455
456 *Figure 4. Wetland mapping accuracy resulting from Experiment 1, where site-specific models were created using*
457 *several training data sizes depending on site availability.*

458 **Using Site-Specific Models to Predict Wetlands in Other Sites**

459 Experiment 2 resulted in an additional 12 sets of results, where the best performing site-specific
460 models (i.e., those trained with the maximum training data set size) were used to predict wetlands
461 in the other sites. The evaluation of these trials represents wetland prediction accuracy for the
462 entirety of the site validation area, and the results achieved by applying the site-specific models
463 for their own areas are also shown for reference (Figure 5). In most cases, utilizing training
464 information from a different area, even if this represented a greater quantity of data, did not
465 improve predictions compared to those resulting from a model trained for its own area. Site 2 was
466 the exception for this trend, as both recall and precision improved when using any of the models

467 built for other sites, compared to using the Site 2 model. Moreover, the Site 2 model produced
468 more accurate wetland predictions when applied to the other sites, compared to its own testing
469 area. Although the predictions for others sites resulting from the Site 2 model were still among the
470 lowest accuracies per site, this suggests there may be topographic or spectral confusion between
471 Site 2 training and testing data. Also, there was an unexpected increase in precision when applying
472 the Site 1 model versus the Site 4 model for Site 4 predictions. However, since both wetland
473 precision and wetland recall should be considered when summarizing model performance, the
474 significantly greater recall achieved by the Site 4 model leads us to conclude that the Site 4 model
475 outperformed the Site 1 model here. Lastly, the Site 4 model resulted in the highest recall scores
476 and among the lowest precision scores across all trials for sites 1, 2, and 3. This reflects a tendency
477 of the Site 4 model to overpredict wetlands in other sites. This may be because Site 4 includes
478 large, areal wetlands common in the coastal plain given its low relief topography, but uncommon
479 in the other three sites that are outside of the coastal plain.



480

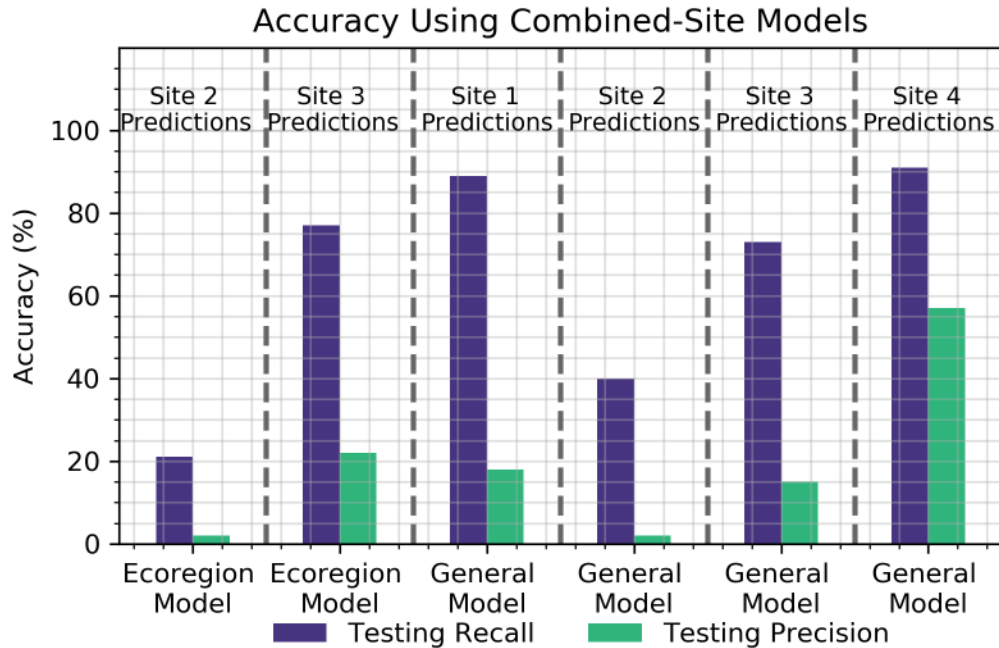
481 *Figure 5. Wetland mapping accuracy resulting from Experiment 2, where the best performing site-specific models*
 482 *were used to predict wetlands in other sites.*

483 Performance of Combined-Site Models

484 Experiment 3 resulted in the general model, trained with the maximum available training
 485 images from each site. When applying the general model to Site 1 testing areas, recall increased
 486 from to 81% to 89% and precision decreased from 25% to 18%, relative to the best performing
 487 Site 1 model (Figure 6). For Site 2 testing areas, the general model considerably improved wetland
 488 recall (28% to 40%) and minimally changed precision (3% to 2%), compared to the best
 489 performing site-specific model (Figure 6). The general model produced worse predictions than the
 490 site-specific model for Site 3, decreasing recall from 85% to 73% and precision from 20% to 15%.
 491 The general model performed nearly the same for Site 4 compared to the site-specific model, where
 492 recall remained high at 91% and precision increased by a small margin from 56% to 57%. These

493 results suggest that a general model trained with data collected across all sites would not be a
494 suitable method for wetland prediction, at least with the current methodology and data availability.

495 Experiment 4 resulted in the ecoregion model, trained with the maximum available training
496 images from sites 2 and 3, which share the Northern Piedmont ecoregion. This experiment tested
497 the idea that a general wetland classification may be possible, but only within a single ecoregion
498 and not across ecoregions as was attempted in Experiment 3. For Site 2, the ecoregion model
499 produced worse predictions than the general model and the site-specific model, with recall
500 decreasing to 21% and precision remaining nearly the same at 2% (Figure 6). In contrast, the
501 ecoregion model improved wetland recall and precision for Site 3 (77% and 22%, respectively)
502 compared to the general model, however this was not an improvement from the Site 3-specific
503 model (Figure 6). This suggests that an ecoregion-specific classification model may be useful, but
504 not more so than a site-specific model given the data available here.



505

506 *Figure 6. Wetland mapping accuracy resulting from Experiment 3, which used training data from all sites to create*
 507 *a general model, and Experiment 4 which used training data only from sites within the same ecoregion (sites 2 and*
 508 *3) to create an ecoregion model.*

509 **Discussion**

510 **Potential for Site-Specific Models**

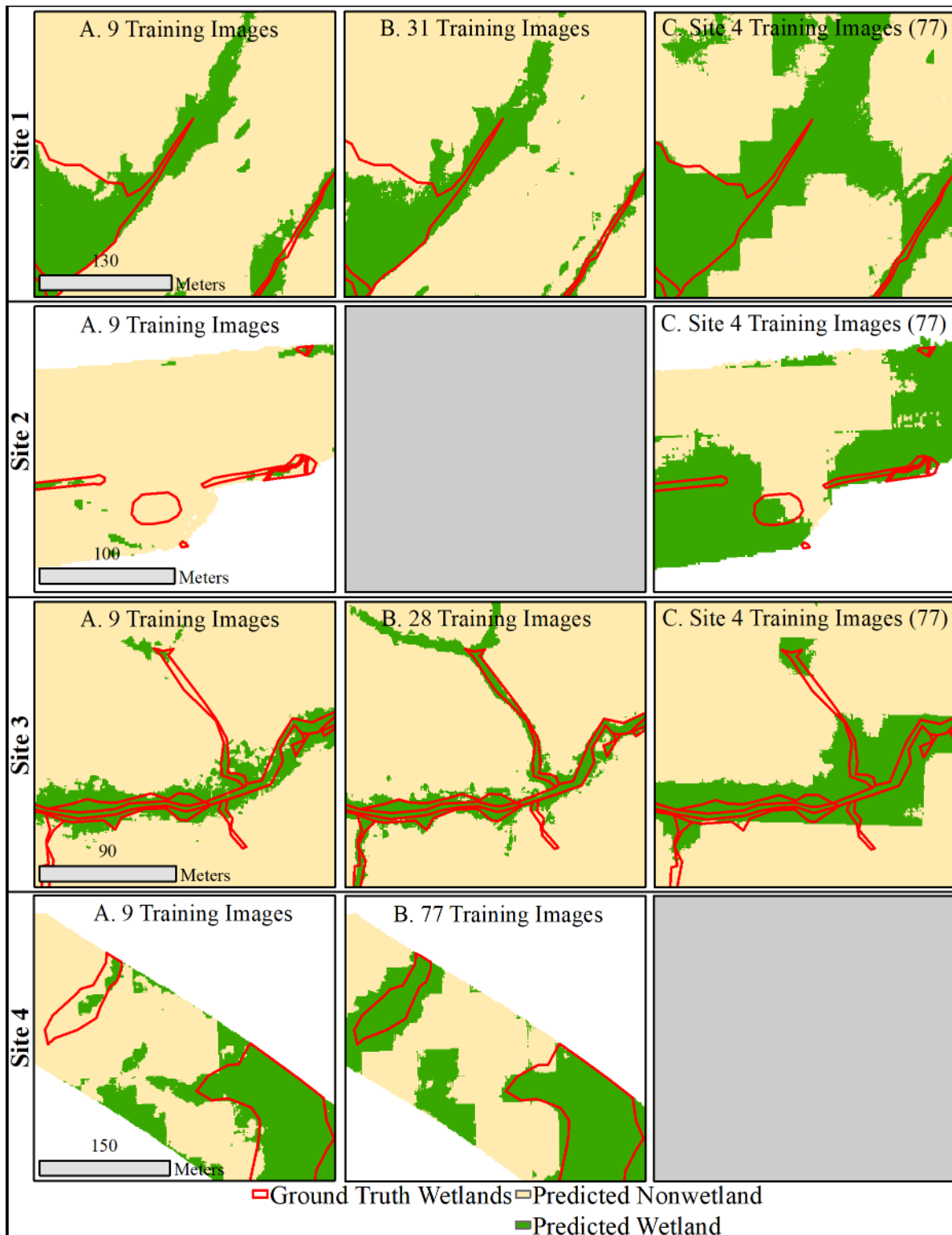
511 We found that site-specific models improved as more training data was sampled from the
 512 area to be mapped, with the best models created from the maximum training datasets studied: 70%
 513 of the validation area. However, performance did not improve consistently for sites at the
 514 intermediate training data thresholds. This outcome exemplifies that model improvement is an
 515 issue of not only increasing the quantity of training data, but also the quality. The performance
 516 inconsistencies may be due to unequal wetland distributions in each training image. For example,
 517 the training images introduced for Site 1 when increasing the training data threshold from 9 to 28
 518 images, may have provided very few wetland areas if the random selection included scenes with
 519 few or only small wetlands. In addition, it is possible that the random nature of the training image

520 set creation led to the introduction of some scenes with conflicting wetland/nonwetland signatures.
521 As there is a benefit to identifying a training area threshold that begins to improve model
522 performance across different sites, future work should include repeating this experiment with
523 quality-controlled training data images and thresholds. Evaluating model performance across sites
524 with training image thresholds at even increments of wetland and nonwetland area would result in
525 more conclusive insights as to the changes in model performance as more training data becomes
526 available. This being said, the overall improvements across the sites as training data increased to
527 the maximum available set are likely due to the ability of the model to learn a wider range of
528 wetland characteristics that exist in the additional landscape scenes.

529 Figure 7 demonstrates the changes in wetland predictions as a result of increasing training
530 data from nine training images (column A) to the maximum training images per site (column B).
531 For sites 1, 3, and 4, increased training data reduced wetland overprediction surrounding the
532 extents of ground truth wetlands, most notably for narrow wetland segments in sites 1 and 3. In
533 addition, wetland predictions for these sites encompassed more of the true wetland area, most
534 apparent for Site 4, where predictions densified for a relatively large wetland as a result of
535 increasing the training data. Figure 7 also exemplifies the poor performance of the Site 2 model.
536 Although the Site 2 model predicts wetlands as small, linear features that are representative of the
537 nature of ground truth wetlands in the area, the predictions are relatively sparse and incorrect. By
538 visually examining the input features and testing data for Site 2, we found that validation wetlands
539 existed underneath dense tree canopy along a road corridor. Topographic metrics in this area
540 indicated values corresponding to wetness within the true wetland boundaries, however, the NDVI
541 showed constant values for most of the forested area. The lack of distinction between values by
542 the NDVI is likely due to the source imagery, the NAIP, which is collected during the growing

543 season, with leaf-on conditions and is therefore affected by tree canopy. Moreover, the better
544 performance for Site 4, even when using few training data, suggests that this landscape was
545 particularly well-suited to the deep learning approach. This may be due to the large distribution of
546 wetlands in Site 4, leading to a higher quantity of wetlands in the entire training data set as well as
547 more significant presence of wetlands in each training image.

548 Figure 7 also shows model predictions when using the Site 4-specific model. The Site 4
549 model produced predictions with the highest recall scores of all model trials for sites 1, 2, and 3.
550 As indicated by the increases in recall, predictions resulting from the Site 4 more densely
551 encompassed the ground truth wetlands (Figure 7, column C), relative to results for the site-
552 specific models (Figure 7, columns A and B). Attributing to the lower precision scores also
553 produced by the Site 4 model, wetland overprediction is apparent in the scenes for site 1, 2, and 3
554 (Figure 7, column C). The wetland predictions for these sites are also made at a coarse resolution
555 within image tile extents, evident by the rectangular edges of wetland predictions in sites 1 and 3
556 (Figure 7, column C). In addition, a segment of a narrow wetland feature is omitted for Site 3 when
557 applying the model trained for Site 4. Overall, these shortcomings demonstrate the potential for
558 bias to a specific landscape and wetland type in site-specific models, which may lead to decreased
559 accuracies when applied to different landscapes. This may be overcome by changing the
560 classification strategy away from a simple wetland/non-wetland classification to one that classifies
561 different wetland types, although this strategy was not explored through this research. The increase
562 in recall scores when using the Site 4 model, and the concentration of wetland overprediction
563 occurring in the adjacent and surrounding areas of the ground truth wetlands, suggests the noted
564 shortcomings may also be addressed by using a more balanced sampling of different wetland types.



565

566 *Figure 7. Comparison of wetland predictions produced by site-specific models created from (column A) the smallest*

567 *training dataset and (column B) the largest training dataset available for the site. Also shown are wetland predictions*

568 *produced by models trained only with the largest training dataset for Site 4 (column C).*

569

570 **Potential for Combined-Site Models**

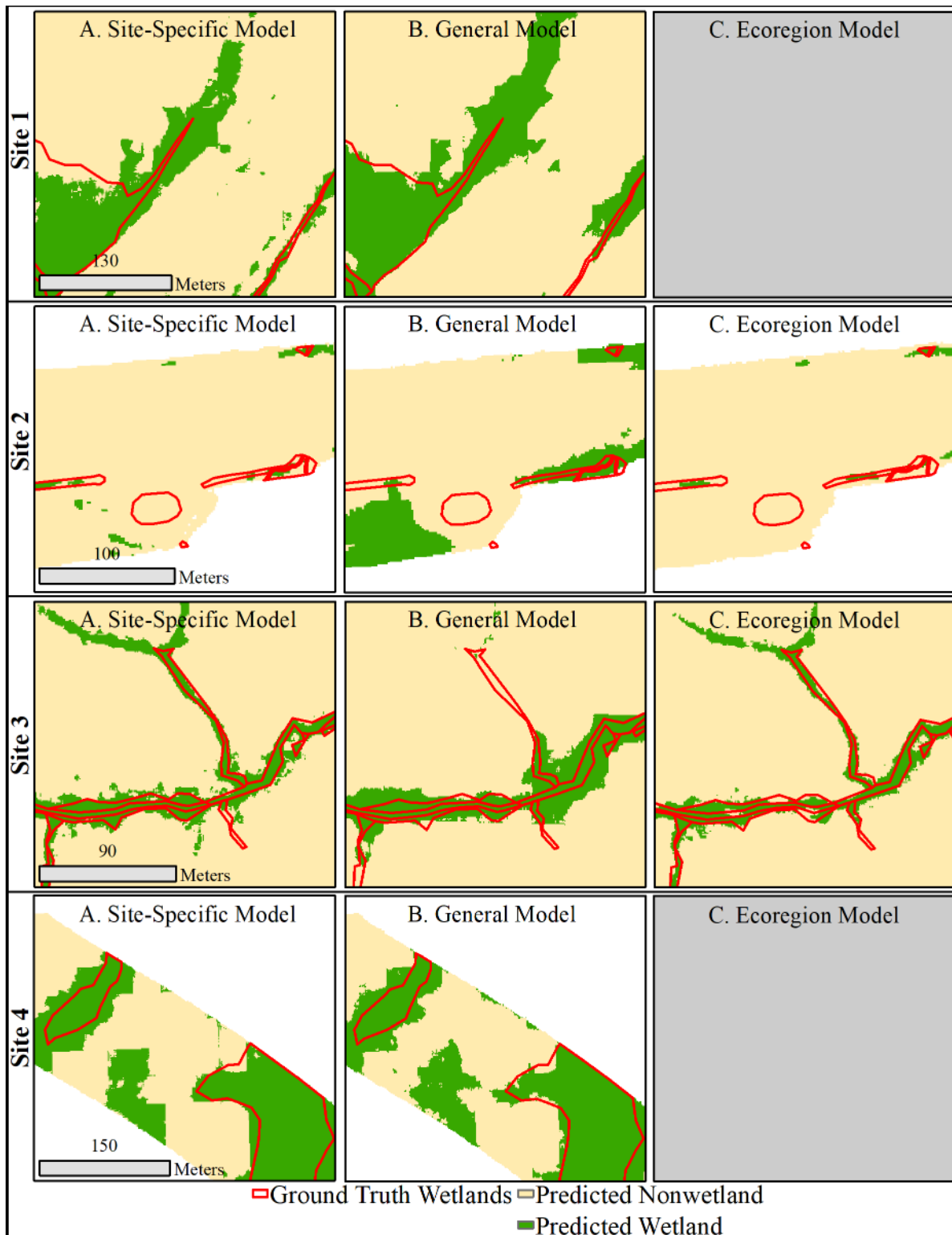
571 Compared to the site-specific models, the general model mostly resulted in more wetland
572 overprediction, but in some cases increased coverage of ground truth wetlands (Figure 8, column
573 B). This trend is likely due to the bias of the general model to favor wetland types present in the
574 Site 4 landscape, as more than half of all the training images used were from Site 4. While the
575 general model results do not present an improvement from the site-specific models, there are
576 improvements compared to wetland predictions resulting from a model trained only on Site 4 (see
577 Figure 7, column C). By supplementing the Site 4 training data with wetland information from
578 other landscapes, we see finer, more precise wetland prediction boundaries (Figure 8, Site 1 B and
579 Site 3 B). For Site 2, the general model produced a greater overall amount of wetland predictions
580 compared to the site-specific model, but predictions were inaccurate (Figure 8, column A vs.
581 column B). However, the quantity of erroneous wetland predictions for Site 2 was greater when
582 using the Site 4 model versus the general model. It was expected that predictions for Site 4 would
583 be mostly unchanged between the site-specific model and the general model, due to the significant
584 presence of Site 4 training data. However, the weak training data influence from other sites did
585 slightly improve precision for Site 4, demonstrated by finer-scale edges of wetland predictions
586 (Figure 8 Site 4 A vs. Site 4 B).

587 The ecoregion model explored the potential for creating combined-site models that are
588 specific to certain landscape characteristics by including training data only from within the same
589 ecoregion (i.e., sites 2 and 3). Fewer wetland predictions were made overall for Site 2 using the
590 ecoregion model (Figure 8, column C), which considerably reduced recall compared to the general
591 model, but also resulted in sparser correct wetland predictions than the Site 2-specific model. For

592 Site 3, the ecoregion model improved both precision and recall compared to the general model,
593 but results were still less accurate than the site-specific model. Compared to general model
594 predictions, the ecoregion model regained correct wetland predictions for narrow, riparian wetland
595 features for Site 3 (Figure 8, column C). The ecoregion model also reduced wetland overprediction
596 compared to the general and site-specific models in the scenes shown in Figure 8, representative
597 of the higher precision produced by the ecoregion model (22% vs. 20% by the site-specific model
598 and 15% by the general model). However, wetland predictions resulting from the ecoregion model
599 encompassed less ground truth wetland area overall relative to the Site 3-specific model.

600 Although neither approach for creating a combined-site model was able to outperform site-
601 specific models, results show potential to refine and improve these methods. We found that the
602 relatively poor performances of the general and ecoregion models were not likely caused by the
603 unequal sampling of training data from the different geographic study areas. To investigate this
604 potential source of error, the general model and the ecoregion model were recreated by limiting
605 training data from sites to just nine images each, balancing the representation from each site. For
606 all sites, the general model built with equal, but limited training data performed worse than the
607 proposed general model. For Site 3, the ecoregion model built with limited training data performed
608 considerably worse, where recall decreased from 77% to 30% and precision improved slightly
609 from 15% to 17%. For Site 2, however, the limited ecoregion model improved results slightly
610 (recall increasing from 21 to 27% and precision remaining at 2%), but still not to an acceptable
611 level of accuracy. Thus, improving the combined-site model approach may not just be a matter of
612 equally sampling different landscapes, but also balancing an adequate amount of training data from
613 different landscapes. Lastly, the lack of consistent improvement to Site 2 and Site 3 predictions
614 when applying the ecoregion model suggests it would be beneficial to consider additional

615 landscape similarities when building combined-site models. Landscape characteristics to consider
616 may be those that affect the distributions of topographic inputs, such as influence of built
617 environment drainage and land cover.



618

619 *Figure 8. Comparison of wetland predictions resulting by (column A) the best performing site-specific models (i.e.,*

620 *those trained on 70% of the validation area), (column B) the general model, and (column C) the ecoregion model.*

621 **Utility of the Proposed Input Data Configuration**

622 This study explored an input data configuration unique to most deep learning applications
623 where topographic derivatives of the input “image” (i.e., LiDAR DEM) are predetermined and
624 specific to the target object (i.e., wetlands). The hypothesis was that predetermined elevation
625 derivatives (TWI, DTW, and curvature) would improve wetland classification training by
626 including hydrologic information, compared to training directly from the elevation data. To
627 evaluate the efficacy of this method, we compared the accuracy achieved using our novel input
628 data configuration versus two-band images composed of the LiDAR DEM and the NDVI, which
629 is more representative of the common input data approach taken (e.g., Audebert et al., 2017, 2018;
630 Latifovic et al., 2018; Liu et al., 2018; Silburt et al., 2018; Xu et al., 2018). The LiDAR DEMs
631 used to create the two-band images were smoothed and hydrologically corrected, as suggested by
632 O’Neil et al. (2019), and 70% of the areas were used for training for both model sets.

633 For sites 1, 2, and 3, the proposed input data configuration outperformed the typical approach
634 in terms of both recall and precision. Wetlands predicted from only the DEM and NDVI for Site
635 1 achieved lower recall (73% vs. 81%) and precision (21% vs. 25%) compared to the models using
636 the derived topographic indices and the NDVI. This suggests that combining physical
637 understanding of the system, in this case hydrological and ecological characteristics of wetlands,
638 helps to guide the deep learning algorithm so that it is able to obtain increased predictive skill. For
639 Site 2, predictions learned from the DEM and NDVI encompassed only 12% of the ground truth
640 wetlands with near 0% precision, compared to 28% recall and 3% precision achieved by the
641 proposed approach. Wetland predictions for Site 3 lost considerable accuracy with the typical input
642 data approach, producing 24% recall and 9% precision, whereas our approach resulted in 85%
643 recall and 20% precision. For Site 4, this comparison showed that the model that learned from the

644 DEM and NDVI alone produced a higher recall (96% vs. 91%) and lower precision (49% vs. 56%).
645 While this indicates that more ground truth wetlands were detected using the typical approach, it
646 is slightly outweighed by the loss in wetland precision. Considering the consistent improvement
647 to the other three sites, the lack of significant change in Site 4 when applying only the DEM and
648 NDVI may suggest that the deep learning model relies more heavily on the vegetative
649 characteristics provided by the NDVI than the geomorphologic and hydrologic information that
650 the elevation data offers. This is likely due to the fact that Site 4 had the least topographic relief,
651 being within the coastal plain. Results for Site 4 using a random forest classification (see O’Neil
652 et al., 2019) also support this idea, showing that the topographic input variables were insufficient
653 for describing wetland characteristics unless preprocessing methods were calibrated specifically
654 to the area. Thus, it is logical that wetlands in Site 4 are better described by vegetative
655 characteristics than topography, explaining the lack of change in predictions when replacing the
656 topographic inputs with the DEM and leaving the NDVI input unchanged.

657 **Comparison of Deep Learning to a Random Forest Implementation**

658 To examine the potential for deep learning to advance the more commonly used random forest
659 approach for wetland classification (e.g., O’Neil et al., 2019), we compared the performance of
660 the site-specific deep learning models to a random forest classification with the same set of input
661 variables. The random forest implementation follows the approach of O’Neil et al. (2019), but with
662 the addition of the NDVI to the original set of inputs: the TWI, curvature, and DTW. The training
663 sampling used in the O’Neil et al. (2019) study was maintained, where training data consists of
664 randomly dispersed pixels that encompass only 15% of the validated wetland area and up to 8%
665 of the validated nonwetland area. However, accuracy assessments for both the deep learning and

666 random forest models were limited to the extents of the testing image tiles that correspond to the
667 deep learning approach.

668 Compared to the Site 1 deep learning model, the random forest classification resulted in an
669 improvement in recall from 81% to 91%, but a decrease in precision from 25% to 19%. For Site
670 2, Random Forest improved recall considerably, from 28% to 78%, and slightly improved
671 precision from 3% to 5%. The Site 3 random forest model produced no change in recall (85%) and
672 a slight decrease in precision (20% vs. 18%), compared to deep learning. Finally, the Site 4 random
673 forest model considerably decreased recall from 91% to 70% and increased precision from 56%
674 to 64%, relative to the deep learning model. With the exception of Site 2, these findings show that
675 deep learning was able to perform similarly to random forests (e.g., Site 1 and Site 3), and arguably
676 better in some cases (e.g., Site 4). The poor performance in Site 2 further supports that the deep
677 learning model was not sufficiently able to learn characteristics of wetland features that were very
678 small and sparse relative to the landscape scenes in each training image. Similarly, the Site 4 results
679 again support the idea that deep learning is better suited to detecting wetlands where they are areal
680 and large relative to the landscape scene. In addition, an evaluation of the entire testing areas
681 corresponding to the random forest models shows that the inclusion of the NDVI as a wetland
682 indicator improves on the O'Neil et al. (2019) approach. Compared to the random forest models
683 using only the topographic inputs, the addition of the NDVI improved wetland recall and precision
684 in Site 1 (81% vs. 88% and 19% vs. 24%), Site 2 (82% vs. 88% and 16% vs. 22%), Site 3 (83%
685 vs. 86% and 22% vs. 25%), and Site 4 (58% vs. 68% and 47% vs. 54%).

686 Overall, it is important to note that the random forest models were able to achieve these
687 accuracies by sampling much less training data than was required for deep learning models.
688 However, this result also shows that deep learning models can approach the same accuracies using

689 training data resources that are considerably smaller relative to most deep learning applications. In
690 addition, the similar performance of deep learning to random forests in three of the study sites
691 supports findings by other researchers that state deep learning can improve landscape segmentation
692 accuracy over traditional machine learning, such as support vector machine, maximum likelihood
693 classification, and random forests, given enough training data (e.g., Hu et al., 2018; Latifovic et
694 al., 2018; Liu et al., 2018; Mahdianpari et al., 2018).

695 **Limitations**

696 Limitations of this approach could be addressed through additional research. For example,
697 incorporating Class Activation Mapping (CAM) (Zhou et al., 2016), which highlights scene
698 elements that are most influential during classifications, would offer further insight into model
699 learning. By utilizing CAM, model refinements could be made by quantifying the impact of the
700 input data and identifying sources of error. Considering additional remote sensing data may also
701 improve model performance. These may include LiDAR point clouds, which researchers have
702 incorporated into 3-dimensional CNNs for wetland identification (e.g., Xu et al., 2018). Also,
703 incorporating radar data may reduce errors where the NDVI is affected by tree canopy, as it is able
704 to penetrate this layer and provide vegetation density and inundation information for wetland
705 mapping (Allen et al., 2013; Behnamian et al., 2017; Corcoran et al., 2013; Kloiber et al., 2015;
706 Millard & Richardson, 2013). Also on this point, the contribution of each input data source
707 throughout the DeepNets workflow can be handled in a more sophisticated way. This was
708 demonstrated by Audebert et al. (2018) who proposed novel data fusing methods for elevation data
709 and the NDVI within the DeepNets workflow to improve land cover classifications.

710 Additional training information that consists of accurately delineated wetlands from across
711 different ecoregions should improve the deep learning classification results. Also, additional

712 training data would make it possible to train models for specific wetland types rather than a simple,
713 binary wetland/nonwetland classification. These training data are likely available from state and
714 federal agencies given the need for wetland assessments under the Clean Water Act, but are not
715 collected into a single, standardized repository. Future work could focus on building such a
716 training and testing repository for wetland classification. Furthermore, to more efficiently make
717 use of any amount of reliable training information available, applying more sophisticated data
718 augmentation techniques may improve wetland predictions, as demonstrated by Stivaktakis et al.
719 (2019).

720 Refinements to the current approach should also include more robust accuracy assessments.
721 The current accuracy metrics are transparent and represent the two factors that are needed for
722 reliable implementation: coverage of ground truth wetlands and limited overprediction. However,
723 a single accuracy metric that encompasses both of these factors while also acknowledging the
724 significantly higher importance of wetland recall would improve the interpretation of model
725 results. Model evaluation improvements should also take into account the diffuse boundaries of
726 wetlands which may fluctuate seasonally by penalizing overprediction less if it occurs adjacent to
727 or surrounding defined ground truth wetland extents. Lastly, this study did not test the effect of
728 tuning the DeepNets parameters. Among other parameter adjustments, future work should explore
729 the benefit of adjusting window sizes based on target wetland size and the accuracy tradeoffs when
730 training the model for more epochs.

731 **Conclusions**

732 We explore a wetland identification workflow that implements a basic semantic
733 segmentation architecture and an input data configuration that consists of the NDVI and LiDAR
734 DEM-derived indicators of wetland hydrology and geomorphology. The workflow was trained and

735 evaluated using available data resources from four geographic regions of Virginia. From this work,
736 we draw the following conclusions.

737 i. Site-specific deep learning models created from relatively small training datasets
738 can achieve accurate results. For three of the four study sites, wetland recall ranged
739 from 81 to 91% and precision ranged from 20 to 56%, when training models with
740 70% of site area and testing on the remaining 30% of the site area.

741 ii. Site-specific models were more successful for areas where wetlands are abundant
742 and occupy a significant portion of training images. For a site with large, areal
743 wetlands that were almost evenly balanced with nonwetland areas, high accuracy
744 was achieved with 7.5 km² (70%) of training area (91% recall and 56% precision).
745 Using a much smaller training area, 0.4 km² (10% of the study area), still resulted
746 in a fairly accurate model (84% recall and 50% precision).

747 iii. In most cases, accuracy decreased when using models trained for another site.
748 However, the site-specific model trained with the largest area studied (7.5 km²)
749 increased wetland recall in all other sites. Although model predictions were
750 imprecise and showed a bias towards the types of wetlands for which it was trained
751 (i.e., large, areal wetlands), the correct localization of wetland predictions suggests
752 there is potential for this approach if models are trained with sufficient data and for
753 areas with similar landscapes.

754 iv. Combined-site models can produce accurate wetland predictions, but training data
755 contributions from the target landscapes should be balanced. The general model
756 revealed the potential for bias towards landscape characteristics more heavily
757 represented in the training data. However, the influence of less represented sites

758 was still apparent, as wetland predictions were more inclusive of different wetland
759 types compared to a model created without training data from these sites.

760 v. Shared ecoregion alone may not offer sufficient landscape similarities to improve
761 the training sampling approach for combined-site models. The ecoregion model
762 showed accuracy improvements from the general model for one site. However,
763 wetland predictions for the other site were less accurate. Future work should
764 explore the benefit of creating combined-site models from areas that share
765 additional characteristics that would affect the distributions of the topographic
766 derivatives, such as level of development, land cover, and topography.

767 vi. The proposed input data configuration improves wetland identification compared
768 to a more typical approach of using the NDVI and the LiDAR DEM alone. By
769 predetermining the derivatives of the DEM that are wetland indicators based on
770 physical understanding of hydrology and wetland formation, rather than allowing
771 the deep learning network to determine these through convolutions on raw data,
772 wetland predictions were more accurate in three sites. This speaks to the benefit
773 and power of combining physical understanding along with machine and deep
774 learning algorithms for improved predictive skill. For the remaining site, accuracy
775 was nearly unchanged between the two approaches. However, analyses show that
776 this is likely due to the greater importance of the NDVI for identifying wetlands in
777 the topographically mild landscape.

778 vii. Compared to a random forest approach, the best performing models produced
779 comparable accuracy, using more training data than required for random forest, but
780 still significantly less than what is typical in most deep learning applications.

781 Our results demonstrate the potential for deep learning to not only improve accuracy
782 compared to traditional machine learning algorithms, but also provide flexible models that are
783 accurate for a range of landscapes. Paramount to achieving this will be larger efforts within the
784 research community to gather reliable training data and pretrained models stored as open source
785 repositories, as has been done for established deep learning fields (e.g., Lecun, 1999; Lin et al.,
786 2014). The wetland models created through this research may offer a starting point for creating a
787 repository open to other researchers. By refining this implementation of the deep learning wetland
788 workflow and further training the created models, there is potential for deep learning to support a
789 range of wetland conservation efforts by producing accurate wetland inventories across many
790 landscapes.

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